



Danni Foley

3D Designer and Illustrator

There is always something new to learn.

Contact

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Website:

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Location:

Rhode Island

Education

Northern Vermont University:
BFA, Animation/Illustration,
Graduated May 2017

Software and Skills

- Rhino 3D
- Zbrush
- Autodesk Maya
- Autodesk CAD
- Adobe Photoshop
- Adobe Illustrator
- Adobe Indesign
- Product Design
 - Illustration
- 3D Asset Modeling
- Problem solving
 - Adaptability
- Work Under Pressure
 - Teaching Skills
 - Leadership Skills
- Communication Skills
- Social Media Strategy
 - Microsoft Office
 - Customer service

Work Experience

Alex and Ani - 2022

3D Technical Jewelry Designer March 2022 - Oct 2022

Utilizing Rhino3D and Zbrush take 2D concepts and create 3D models ready for manufacturing. Check model concepts and prototype with 3D printer MakerBot. Provide suggestions and concepts for innovation utilizing research and 3D programs. quickly turn around changes and adjustment needed from feedback. Assist in design for seasonal collection and license partnerships.

Northern Vermont University -Visual Arts- 2020-2021

Adjunct Faculty, August 2020 - 2021

Courses Taught: 3D Modeling for Games and Animation, Rigging and Animation, Advanced 3D Animation Independent study

Basketville INC - 2020-2022

Clients worked with Target and Walmart

Technical Design Manager, November 2021- February 2022

Continue all work from previous Product design position. Create communication between design team and various teams throughout the company. Attend management meetings to discuss costing communication with factories and solutions to issues arising. Organize and standardize design team data base, Renders, Grayscales, photoshop, Illustrator and 3D files. Assign out Design Development to team. QC RFQs and design teams work for set standards.

Product Designer, January 2020 - November 2021

Develop and design products with concept and realistic 3D renders utilizing Rhino3D for internal and customer facing presentations. Analyze and research design concepts, characteristics, and trends to fit clients' brands. Create, edit, and revise mockups, color and lighting corrections and create prints and Icons in Adobe photoshop and Illustrator. Keep up to date in newest software updates to better improve product presentation and clients needs.

Precision Valley Communications - 2017-2020

Clients worked with AT&T and Comcast

Node Split Analyst/Designer, October 2018 - January 2020

Successfully trained 7 people on fiber final design. Analyze, cross examine, create, and update database with designs, upgrades and new builds based of field records and GIS; create prints with AutoCAD to be executed in the field for Comcast.

Administrative Assistant and Drafter, June 2017 - October 2018

Prepare packages of data needed to be gathered from the field to be designed based on GIS. Successfully trained 9 people on posting within data base; read and input data received from the field into AT&T Aramis database with speed, accuracy, and fast turnaround dates. Carry out quality assurance tests to discover errors and optimize usability.